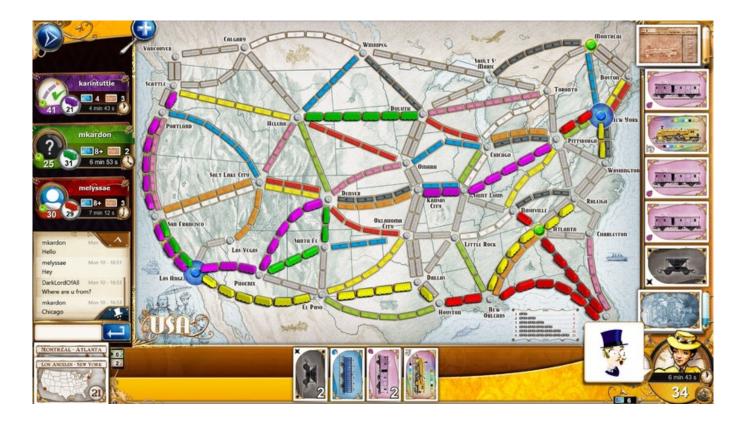
## Lost Download Lite



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# **About This Game**



Lost is a very short game but with a relatively high game difficulty. Are you able to defeat the enemy?

## **Features:**

- Beautiful 2D atmosphere!
- Different enemies with different weapons!
  - Very beautiful music!
  - Excellent gameplay!

Title: Lost

Genre: Action, Adventure, Casual, Indie

Developer: RewindApp Publisher: RewindApp

Release Date: 9 Jul, 2018

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### Minimum:

Requires a 64-bit processor and operating system

**OS:** Windows 7/8/10 - 64bits

Processor: 2 GHz Intel Pentium 4 or AMD Athlon or equivalent

Memory: 2 GB RAM

**Graphics:** Intel HD graphique

Storage: 300 MB available space

Sound Card: All

English







I think this is a nice take on hidden object games. Offers puzzles & teasers too. Suitable for all ages.. It's a Smash TV thingy, but with space humor. There's items and bosses and other fun stuff. I gotta play more of it.. Makes you want to play multiplayer. OK K.O.! Let's Play Heroes is not the best game ever. But it's artstyle and combination of adventure games and beat-em-ups made me quite like this game. I would also like to compliment this game's soundtrack, as it fit well with the gameplay.. Maybe the other games in this series are good, but this one isn't.

You are an organism floating through some sort of tech sea. The game, if it can be called that, is similar to pac man if pac man had no walls, no enemy ghosts, no fruit powerups.... really just a mouth and dots.

#### Pros:

- Pleasant sound and music
- The art is interesting for what it is
- Control is easy to figure out and works as you would expect
- Achievements and cards I guess

#### Cons:

- short
- easy
- boring
- there is no way to die or fail. You just swim around collecting spark blobs. The end, when you finally get there, is terrible, and appears to be bugged.
- on your quest to level 50 there is nothing that shows you your current experience or what level you are on. Yeah, so my stupid swim thing got big enough to fill half the screen.... so I'm almost done with this right?

This competes with fishtank simulators, except this one pretends it is a game. I was not impressed.

3\10. Quite good! I wish the developer would put some more work into this game. Really fun little timewaster IMHO.. Its potential is there, looks clean, works nice. Interface could be refined for tablet use, but works well enough. My only and biggest problems with the software is that it still lacks of some basic editing tools found in most other art programs. you never notice how much you use a blur tool to smooth gradiants, until you don't have one.

If your willing to play around with the brush editor, I say it is worth looking into; Not sure if it is worth 50\$ yet personally, but what it got so far is a solid interface and system to build apawn in future updates. with the promise of future more features, I would recamend it.

However if you are looking for something that has all your standard art needs right now, I would double check everything you need is in here.. Probably the best of the "trilogy" of Black Mirror.

Not a "classic", but a good, well written, adventure game.

Pity for the final, a little too "fast", I think.. I have not played very much of this game thus far, but from what I have played it seems very clunky. The controls are very, VERY floaty and that alone makes combat almost impossible, and most encounters I just end up running away from the zombie attackers. Music is also a problem, as it just consists of a few very repetitive and bland tracks. There is also a lack of fullscreen. Which is a HUGE issue as I failed to read alot of the text on the screen.

The game is not terrible though, the graphics are great and the game would have a good challenge if combat wasn't so terrible, and if the framerate wasn't so bad (I am running an AMD A10 APU and 8GB of RAM, nothing special, but it should be more than capable of keeping a little indie RPG at higher than 30fps, which it fails to do)

Overall this game had alot of promise, but is a clunky and utterly disapointing mess. 4/10: Below average.. If you like the gameplay of super mario 64 then you will fit right in this game.

Wayyyyyy too simplistic.
Only kept my attention for an hour or so.
I see this game doing better as an iphone app.

The good = Cool retro 50's vibe.

The bad = Not very rewarding game play.

The ugly = Last couple of ahcievements seem next to impossible.

I give it 2\* out of 5\*. Totally digging this game. Like a 3D version of Dig Dug!. I think there are two issues you should consider before buying. Those issues make me not recommending the product:

- This is not the full season 2 of SAC. It's just a mashup\/cut of some relevant parts. This is hard to spot since the only clue I could spot is the runtime.
- The voice actors are really bad compared to the original season. The main problem is that the voices are far less distinctive which makes it quite unpleasant to watch.

If you watched and liked the original SAC seasons this one is most probably not for you.. Very nice and original game. A lot of fun.

Quite difficult at some points but still very challenging.

Enjoy!. Open world PVP, no safe places, and full loot (it doesnt hurt that bad stop crying). Why did it take 15 years to bring back great online gaming? 10/10

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